

Guy Sharon

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[Linkedin](#)

I'm a 2D artist & UI\UX designer with 2-year experience designing mobile apps. I have a passion for games and film, have an analytical approach to developing visuals and producing creative solutions.

Experience

GoMath, Solo Designer | *Freelance*

September 2022 - Present

- Led all visual design for GoMath: UI/UX and social media
- Highly involved in product design

Education

Tiltan School of Design and Visual Communication, Haifa

Certificate in game Design and Development - 2D Art

Graduating October 2024

Tafik, Tiltan

- Joined an extracurricular program in Tiltan
- Received mentorship from professionals in the gaming industry

Rabin High School, Tel Mond

Full diploma with a major in computer science

Graduated 2016

Military Service

Border infantry

Platoon sergeant

March 2017 - November 2019

Skills

Photoshop

Figma

Illustrator

Unity

Aseprite

Languages

Hebrew - Native

English - Fluent

Interests

Cinema

Gaming

Drawing

Painting